

External Code Policy

You are permitted and encouraged to seek out additional sources of information for this class.

However, for your assignments you may only use **external code** so long as you follow the policies outlined here and the following subsections.

1. Definition: *External Code*

Code is considered external **if you did not write it specifically for the current assignment in this class.**

Code Examples:

- **Non-External** Code Example
 - If you wrote the code for this class for Project 1, and you're working on Project 1, it's **not** external.
- **External** Code Examples
 - If you use code that the instructor provided as an example, it's **external**.
 - If you use code that was provided for a lab, it's **external**.
 - If you use code that you wrote for Project 1 for Project 2, it's **external**.
 - If you wrote the code, but for another class, it's **external**.

2. External Code Requirements

- **All code must be your own work** unless the assignment **explicitly** states you may use external code.
- You may use external code as a *reference* (code is not copied) when writing your own code.
You do not need to cite code that you used a reference.
- **You are not permitted to import entire libraries of code** unless permitted by the assignment.
You may not use jQuery or Bootstrap unless the assignment explicitly states you may.
- If **explicitly stated in the assignment**, you may use external code provided that you meet these requirements:
 1. **Do not copy and paste the code.** Manually type out the external code yourself.
 2. You must understand how the code works.
Use this as a learning opportunity to understand how the external code works.
 3. Adapt the code to the best practices and standards of this class.
 4. Cite the source in a comment near the external code.
If the original code includes instructions for public citation, you should cite it publicly as instructed.